

Whole School Overview

DESIGN AND TECHNOLOGY

Design Technology is taught discreetly over 1 day, every half term.

Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
YEAR 3	MAP MAKERS!	ADVENTURES OF EARLY MAN	TOMB RAIDERS	LOCATION, LOCATION, LOCATION	ROME AND AWAY!	FOOD, GLORIOUS FOOD!
	Mechanical systems: Making a moving monster (pneumatics)	Electrical systems: Electrical poster	Textiles: Egyptian collars	Digital world: Wearable technology	Structures: NEW - Product Packaging	Cooking and Nutrition: Eating seasonally
YEAR 4	THE EARTH STRIKES BACK!	ANGLES AND ANGELS	DRAGON SLAYERS	SHOULD WE SAVE THE RAINFOREST?	WHAT REALLY HAPPENED AT THE BATTLE OF BOSWORTH?	TALES FROM THE RIVERBANK
	Electrical systems: Torches	Digital world: Mindful moments timer	Mechanical systems: Mechanical cars	Textiles: Fastenings	Cooking and Nutrition: Adapting a recipe	Structures: NEW - Helmets
YEAR 5	OH, I DO LIKE TO BE BESIDE THE SEASIDE!	TOO MUCH OF A GOOD KING?	BRIGHT LIGHTS, BIG CITY	AMERICA: IS IT ALL MAYAN?	OCEAN COMMOTION!	CHILDREN OF THE REVOLUTION
	Mechanical systems: Making a pop up book	Textiles: Stuffed toys	Cooking and Nutrition: Developing a recipe	Structures: Bridges	Digital world: Monitoring devices	Electrical systems: New - Wobblebots
YEAR 6	GODS AND MONSTERS!	BIOMES AND CLIMATE ZONES 1	BIOMES AND CLIMATE ZONES 2	WITHOUT WAR-NING	BRITAIN GOES POP!	DO WE NEED A TOWN CENTRE?
	Digital world: Navigating the world	Textiles: New - Bags	Structures: New - Playground Pioneers	Electrical systems: Steady hand game	Cooking and Nutrition: Come dine with me!	Mechanical systems: Automata toys